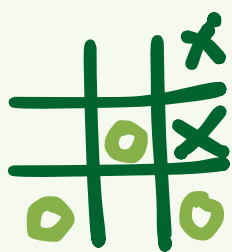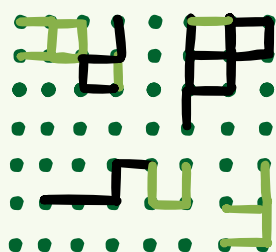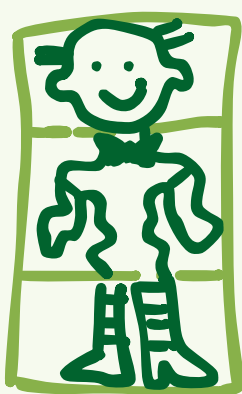# #45 Wonderful Waiting Games

Noughts and Crosses

1. A two-player game played on a 3x3 grid.
2. Players take turns placing their mark (X or O) in an empty square.
3. The first player to get three of their marks in a row (horizontally, vertically, or diagonally) wins.
4. If all squares are filled and no player has three in a row, the game ends in a draw.

Squares

1. Players take turns drawing one line at a time. You can draw a line between two dots that are right next to each other, but only horizontally or vertically (not diagonal).
2. If you draw the fourth side of a square, you win a point. Keep track of how many squares you completed by writing your initial inside.
3. If you complete a box, you get an extra turn! Keep drawing lines until you can't complete any more boxes, then it's the next player's turn.
4. Keep going until all the dots have been connected and no more lines can be drawn.
5. When all the squares are completed, count how many squares each player completed. The player with the most boxes wins! If it's a tie, you both win! Have fun connecting the dots and making squares!

Heads, Bodies, and Legs

1. Each player begins by drawing a head in the top 3rd of a piece of paper without letting the other players see.
2. When they are done, fold the head over so that just the neck part is showing.
3. Pass the piece of paper to another person who then draws the body. Once that is completed fold it over again so that just the top of the legs are showing.
4. Pass it on again so that the next person can draw the legs.
5. Once everyone is finished you can reveal your finished work of art.

Hangman

1. Player 1 thinks of a word, a title of something, or a saying.
2. They then draw dashes to represent each letter of the word(s).
3. The other person then tries to guess what letters are in it.
4. If they guess correctly player 1 writes the letter on the dash.
5. To win player 2 must guess the missing word(s) before the hanged man is completed.